Quicksort

- Quick sort
- Correctness of partition
 - loop invariant
- Performance analysis
 - Recurrence relations

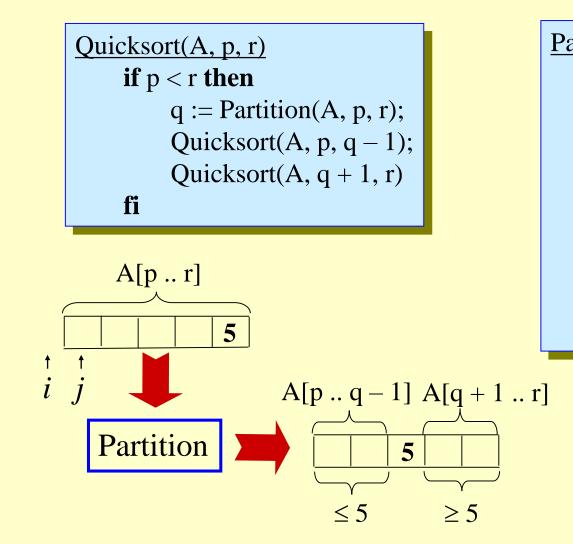
Performance

- A triumph of analysis by C.A.R. Hoare
- Worst-case execution time $-\Theta(n^2)$.
- Average-case execution time $-\Theta(n \lg n)$.
 - » How do the above compare with the complexities of other sorting algorithms?
- Empirical and analytical studies show that quicksort can be *expected* to be twice as fast as its competitors.



- Follows the **divide-and-conquer** paradigm.
- ◆ *Divide*: Partition (separate) the array A[p .. r] into two (possibly empty) subarrays A[p .. q−1] and A[q+1 .. r].
 - » Each element in $A[p ... q-1] \le A[q]$.
 - » $A[q] < \text{each element in } A[q+1 \dots r].$
 - » Index q is often referred to as a pivot.
- *Conquer*: Sort the two subarrays by recursive calls to quicksort.
- Combine: The subarrays are sorted in place no work is needed to combine them.
- How do the divide and combine steps of quicksort compare with those of merge sort?

Pseudocode



 $\begin{array}{l} \underline{Partition(A, p, r)} \\ x, i := A[r], p - 1; \\ \textbf{for } j := p \textbf{ to } r - 1 \textbf{ do} \\ \textbf{if } A[j] \leq x \textbf{ then} \\ i := i + 1; \\ A[i] \leftrightarrow A[j] \\ \textbf{fi} \\ \textbf{od}; \\ A[i + 1] \leftrightarrow A[r]; \\ \textbf{return } i + 1 \end{array}$

Example

<u>initially:</u>	р 2 і ј	5	8	3	9	4	1	7	10	r 6
next iteration:	-	5 j	8	3	9	4	1	7	10	6
next iteration:	2	5 i	8 j	3	9	4	1	7	10	6
next iteration:	2	5 i	8	3 j	9	4	1	7	10	6
next iteration:	2	5	3 i	8	9 j	4	1	7	10	6

<u>note</u>: pivot (x) = 6

 $\begin{array}{l} \underline{Partition(A, p, r)} \\ x, i := A[r], p-1; \\ \textbf{for } j := p \textbf{ to } r-1 \textbf{ do} \\ \textbf{ if } A[j] \leq x \textbf{ then} \\ i := i+1; \\ A[i] \leftrightarrow A[j] \\ \textbf{ fi} \\ \textbf{ od}; \\ A[i+1] \leftrightarrow A[r]; \\ \textbf{ return } i+1 \end{array}$

Example (Continued)

<u>next iteration:</u>	2	5	3 i	8	9 j	4	1	7	10	6
next iteration:	2	5	3 i	8	9	4 j	1	7	10	6
next iteration:	2	5	3	4 i	9	8	1 j	7	10	6
next iteration:	2	5	3	4	1 i	8	9	7 j	10	6
<u>next iteration:</u>	2	5	3	4	1 i	8	9	7	10 j	6
<u>next iteration:</u>	2	5	3	4	1 i	8	9	7	10	6 j
<u>after final swap:</u> qsort - 6	2	5	3	4	1 i	6	9	7	10	8 j

 $\begin{array}{l} \underline{Partition(A, p, r)} \\ x, i := A[r], p - 1; \\ \textbf{for } j := p \textbf{ to } r - 1 \textbf{ do} \\ \textbf{ if } A[j] \leq x \textbf{ then} \\ i := i + 1; \\ A[i] \leftrightarrow A[j] \\ \textbf{ fi} \\ \textbf{ od}; \\ A[i + 1] \leftrightarrow A[r]; \\ \textbf{ return } i + 1 \end{array}$

Partitioning

- Select the last element A[r] in the subarray A[p .. r] as the *pivot* – the element around which to partition.
- As the procedure executes, the array is partitioned into four (possibly empty) regions.
 - 1. A[p ... i] All entries in this region are $\leq pivot$.
 - 2. A[i+1 ... j-1] All entries in this region are > *pivot*.
 - 3. A[j ... r-1] Not known how they compare to *pivot*.
 - 4. A[r] = pivot.
- The above hold before each iteration of the *for* loop, and constitute a *loop invariant*. (4 is not part of the LI loop invariant.)

• Use loop invariant.

Initialization:

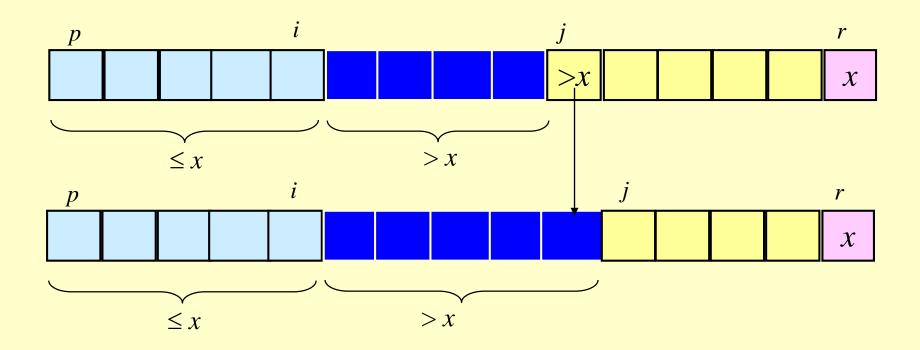
- » Before first iteration
 - A[p., i] and A[i + 1 ., j 1] are empty Conds. 1 and 2 are satisfied (trivially).
 - *r* is the index of the *pivot* Cond. 4 is satisfied.
 - Cond. 3 trivially holds.

Maintenance:

- » **<u>Case 1</u>**: A[j] > x
 - Increment *j* only.
 - LI is maintained.

Partition(A, p, r) x, i := A[r], p - 1; for j := p to r - 1 do if A[j] \leq x then i := i + 1; A[i] \leftrightarrow A[j] fi od; A[i + 1] \leftrightarrow A[r]; return i + 1

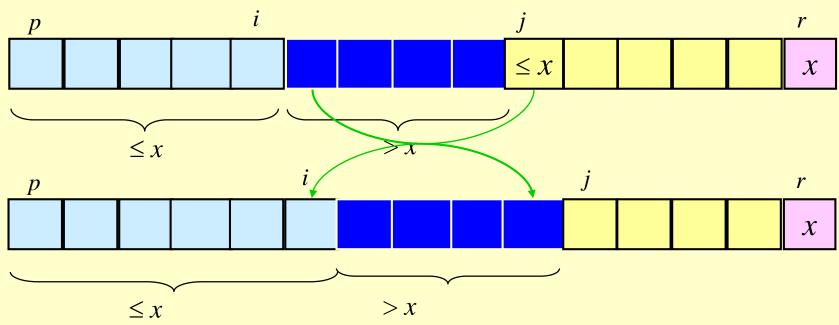




• <u>Case 2:</u> $A[j] \leq x$

- » Increment *i*
- » Swap A[i] and A[j]
 - Condition 1 is maintained.
- » Increment *j*
 - Condition 2 is maintained.

- » A[r] is unaltered.
 - Condition 3 is maintained.



Termination:

- » When the loop terminates, j = r, so all elements in *A* are partitioned into one of the three cases:
 - *A*[*p* .. *i*] ≤ *pivot*
 - *A*[*i* + 1 .. *r* 1] > *pivot*
 - *A*[*r*] = *pivot*
- The last two lines swap A[i + 1] and A[r].
 - » *Pivot* moves from the end of the array to between the two subarrays.
 - » Thus, procedure *partition* correctly performs the divide step.

Complexity of Partition

 PartitionTime(n) is given by the number of iterations in the *for* loop.

• $\Theta(n)$: n = r - p + 1.

 $\begin{array}{l} \underline{Partition(A, p, r)} \\ x, i := A[r], p - 1; \\ \textbf{for } j := p \textbf{ to } r - 1 \textbf{ do} \\ \textbf{if } A[j] \leq x \textbf{ then} \\ i := i + 1; \\ A[i] \leftrightarrow A[j] \\ \textbf{fi} \\ \textbf{od}; \\ A[i + 1] \leftrightarrow A[r]; \\ \textbf{return } i + 1 \end{array}$

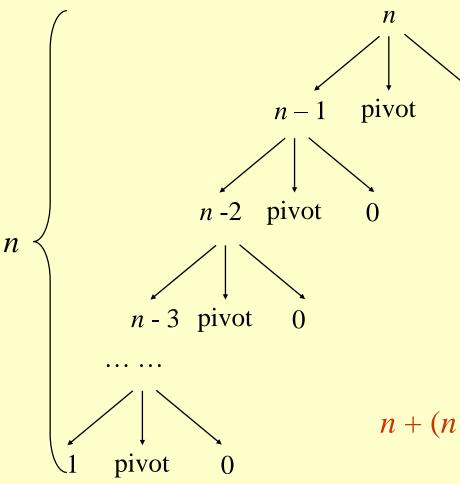
Algorithm Performance

- Running time of quicksort depends on whether the partitioning is balanced or not.
- Worst-Case Partitioning (Unbalanced Partitions):
 - » Occurs when every call to partition results in the most unbalanced partition.
 - » Partition is most unbalanced when
 - Subproblem 1 is of size n 1, and subproblem 2 is of size 0 or vice versa.
 - *pivot* \geq every element in A[p ... r 1] or *pivot* < every element in A[p ... r 1].
 - » Every call to partition is most unbalanced when
 - Array A[1.. n] is sorted or reverse sorted!

Worst-case Partition Analysis

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Recursion tree for worst-case partition



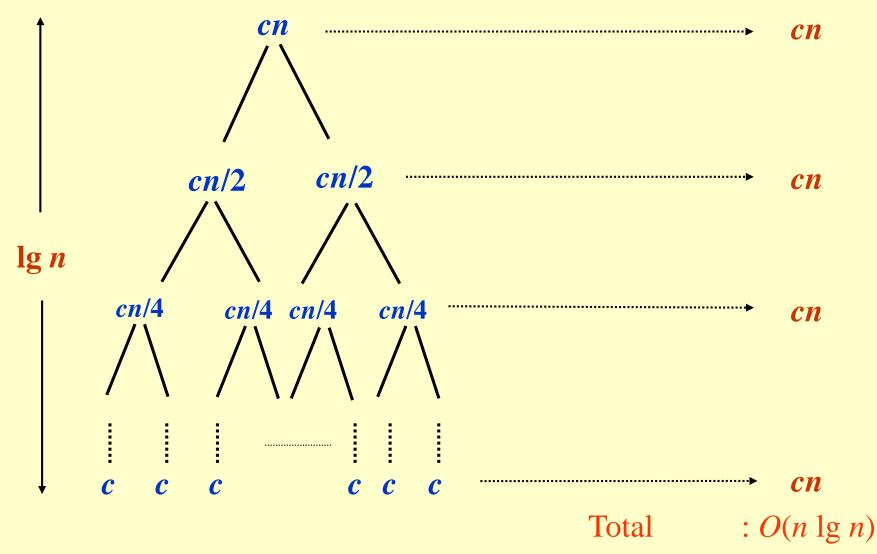
Running time for worst-case partition at each recursive level: T(n) = T(n - 1) + T(0)+ PartitionTime(n) $= T(n - 1) + \Theta(n)$ $= \sum_{k=1 \text{ to } n} \Theta(k)$ $= \Theta(\sum_{k=1 \text{ to } n} k)$ $= \Theta(\sum_{k=1 \text{ to } n} k)$

 $n + (n - 1) + ... + 1 = n(n + 1)/2 = O(n^2)$

Best-case Partitioning

- Size of each subproblem ≤ n/2.
 » One of the subproblems is of size ⌊n/2⌋
 » The other is of size ⌈n/2⌉−1.
- Recurrence for running time » $T(n) \le 2T(n/2) + PartitionTime(n)$ $= 2T(n/2) + \Theta(n)$
- $T(n) = \Theta(n \lg n)$

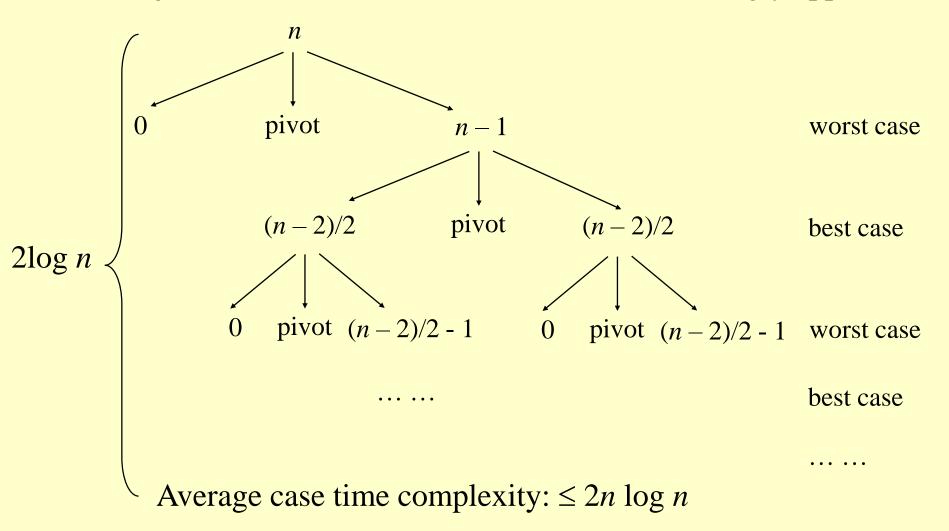
Recursion Tree for Best-case Partition



qsort - 16

Average-case Partitioning

Average case: Worst cases and best cases interleavingly appear.



Recurrences – II



Recurrence Relations

- Equation or an inequality that characterizes a function by its values on smaller inputs.
- **Solution Methods** (Chapter 4)
 - » Substitution Method.
 - » Recursion-tree Method.
 - » Master Method.
- Recurrence relations arise when we analyze the running time of iterative or recursive algorithms.
 - » **<u>Ex</u>:** Divide and Conquer.

 $T(n) = \Theta(1)$ if $n \le c$ T(n) = a T(n/b) + D(n) + C(n)otherwise

Technicalities

- We can (almost always) ignore floors and ceilings.
- Exact vs. Asymptotic functions.
 - » In algorithm analysis, both the recurrence and its solution are expressed using asymptotic notation.
 - » <u>Ex:</u> Recurrence with exact function

T(n) = 1 if n = 1T(n) = 2T(n/2) + n if n > 1

Solution: $T(n) = n \lg n + n$

• Recurrence with asymptotics (BEWARE!)

 $T(n) = \Theta(1) \quad \text{if } n = 1$ $T(n) = 2T(n/2) + \Theta(n) \quad \text{if } n > 1$ Solution: $T(n) = \Theta(n \lg n)$

 "With asymptotics" means we are being sloppy about the exact base case and non-recursive time – still convert to exact, though!

Substitution Method

- <u>Guess</u> the form of the solution, then <u>use mathematical induction</u> to show it correct.
 - » Substitute guessed answer for the function when the inductive hypothesis is applied to smaller values – hence, the name.
- Works well when the solution is easy to guess.
- No general way to guess the correct solution.

Example – Exact Function

if n = 1Recurrence: T(n) = 1T(n) = 2T(n/2) + n if n > 1•<u>Guess:</u> $T(n) = n \lg n + n$. Induction: •Basis: $n = 1 \Rightarrow n \lg n + n = 1 = T(n)$. •Hypothesis: $T(k) = k \lg k + k$ for all k < n. •Inductive Step: T(n) = 2 T(n/2) + n $= 2 ((n/2) \lg(n/2) + (n/2)) + n$ = n (lg(n/2)) + 2n $= n \lg n - n + 2n$ $= n \lg n + n$

Example – With Asymptotics

- To Solve: $T(n) = 3T(\lfloor n/3 \rfloor) + n$
- Guess: $T(n) = O(n \lg n)$
- Need to prove: $T(n) \le cn \lg n$, for some c > 0.
- Hypothesis: $T(k) \le ck \lg k$, for all k < n.
- Calculate:

 $T(n) \le 3c \lfloor n/3 \rfloor \lg \lfloor n/3 \rfloor + n$ $\le c n \lg (n/3) + n$ $= c n \lg n - c n \lg 3 + n$ $= c n \lg n - n (c \lg 3 - 1)$ $\le c n \lg n$

(The last step is true for $c \ge 1/\lg 3$.)

Example – With Asymptotics

To Solve: $T(n) = 3T(\lfloor n/3 \rfloor) + n$

- To show T(n) = Θ(n lg n), must show both upper and lower bounds, i.e., T(n) = O(n lg n) AND T(n) = Ω(n lg n)
- (Can you find the mistake in this derivation?)
- Show: $T(n) = \Omega(n \lg n)$
- Calculate:

$$T(n) \ge 3c \lfloor n/3 \rfloor \lg \lfloor n/3 \rfloor + n$$

$$\ge c n \lg (n/3) + n$$

$$= c n \lg n - c n \lg 3 + n$$

$$= c n \lg n - n (c \lg 3 - 1)$$

$$\ge c n \lg n$$

(The last step is true for $c \le 1 / \lg 3$.)

Example – With Asymptotics

If $T(n) = 3T(\lfloor n/3 \rfloor) + O(n)$, as opposed to $T(n) = 3T(\lfloor n/3 \rfloor) + n$, then rewrite $T(n) \le 3T(\lfloor n/3 \rfloor) + cn$, c > 0.

- To show $T(n) = O(n \lg n)$, use second constant *d*, different from *c*.
- Calculate:

 $T(n) \le 3d \lfloor n/3 \rfloor \lg \lfloor n/3 \rfloor + c n$ $\le d n \lg (n/3) + cn$ $= d n \lg n - d n \lg 3 + cn$ $= d n \lg n - n (d \lg 3 - c)$ $\le d n \lg n$

(The last step is true for $d \ge c / \lg 3$.) It is <u>OK</u> for *d* to depend on *c*.

Making a Good Guess

- If a recurrence is similar to one seen before, then guess a similar solution.
 - » $T(n) = 3T(\lfloor n/3 \rfloor + 5) + n$ (Similar to $T(n) = 3T(\lfloor n/3 \rfloor) + n$)
 - When *n* is large, the difference between n/3 and (n/3 + 5) is insignificant.
 - Hence, can guess $O(n \lg n)$.
- Method 2: Prove loose upper and lower bounds on the recurrence and then reduce the range of uncertainty.
 - » E.g., start with $T(n) = \Omega(n) \& T(n) = O(n^2)$.
 - » Then lower the upper bound and raise the lower bound.

Subtleties

- When the math doesn't quite work out in the induction, strengthen the guess by subtracting a lower-order term.
 <u>Example:</u>
 - » Initial guess: T(n) = O(n) for $T(n) = 3T(\lfloor n/3 \rfloor) + 4$
 - » Results in: $T(n) \le 3c \lfloor n/3 \rfloor + 4 = c n + 4$
 - » Strengthen the guess to: $T(n) \le c n b$, where $b \ge 0$.
 - What does it mean to strengthen?
 - Though counterintuitive, it works. <u>Why?</u>

 $T(n) \leq 3(c \lfloor n/3 \rfloor - b) + 4 \leq c \ n - 3b + 4 = c \ n - b - (2b - 4)$ Therefore, $T(n) \leq c \ n - b$, if $2b - 4 \geq 0$ or if $b \geq 2$. (Don't forget to check the base case: here c > b + 1.)

Changing Variables

- Use algebraic manipulation to turn an unknown recurrence into one similar to what you have seen before.
 - » Example: $T(n) = 2T(n^{1/2}) + \lg n$
 - » Rename $m = \lg n$ and we have $T(2^m) = 2T(2^{m/2}) + m$
 - » Set $S(m) = T(2^m)$ and we have $S(m) = 2S(m/2) + m \Longrightarrow S(m) = O(m \lg m)$
 - » Changing back from S(m) to T(n), we have $T(n) = T(2^m) = S(m) = O(m \lg m) = O(\lg n \lg \lg n)$

Avoiding Pitfalls

- Be careful not to misuse asymptotic notation. For example:
 - » We can falsely prove T(n) = O(n) by guessing $T(n) \le cn$ for $T(n) = 2T(\lfloor n/2 \rfloor) + n$ $T(n) \le 2c \lfloor n/2 \rfloor + n$ $\le c n + n$ = O(n) ⇐ Wrong!
 - » We are supposed to prove that $T(n) \le c n$ for all n > N, according to the definition of O(n).
- <u>Remember</u>: prove the *exact form* of inductive hypothesis.



- Solution of $T(n) = T(\lceil n/2 \rceil) + n$ is O(n)
- Solution of $T(n) = 2T(\lfloor n/2 \rfloor + 17) + n$ is $O(n \lg n)$
- Solve T(n) = 2T(n/2) + 1

Solve T(n) = 2T(n^{1/2}) + 1 by making a change of variables. Don't worry about whether values are integral.