

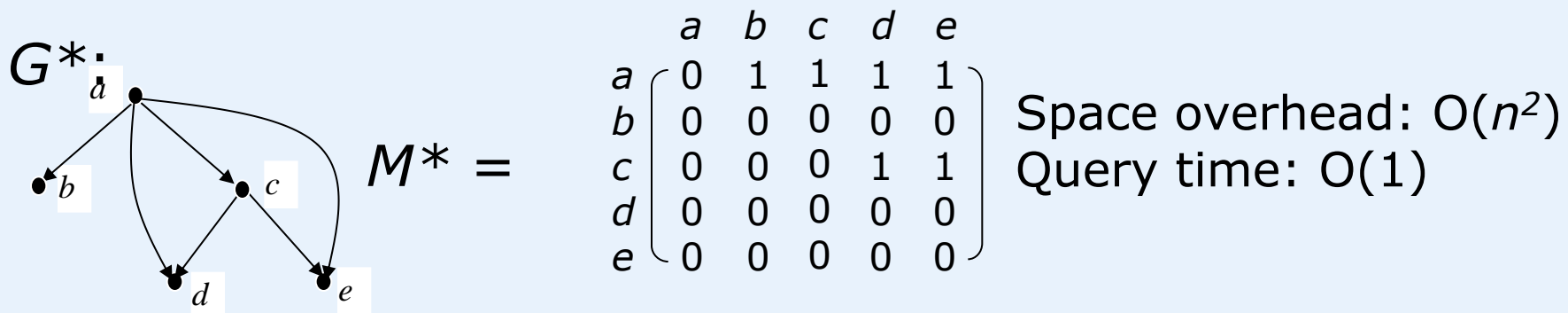
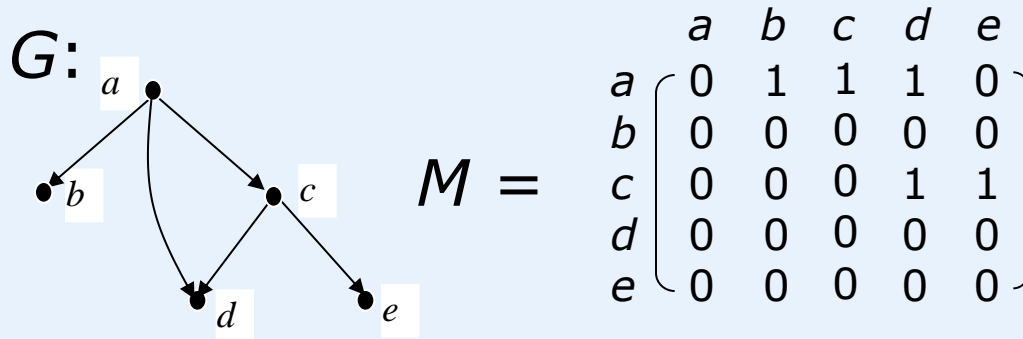
## Outline: Transitive Closure Compression

- Motivation
- DAG decomposition into node-disjoint chains
  - Graph stratification
  - Virtual nodes
  - Maximum set of node-disjoint paths

## Motivation

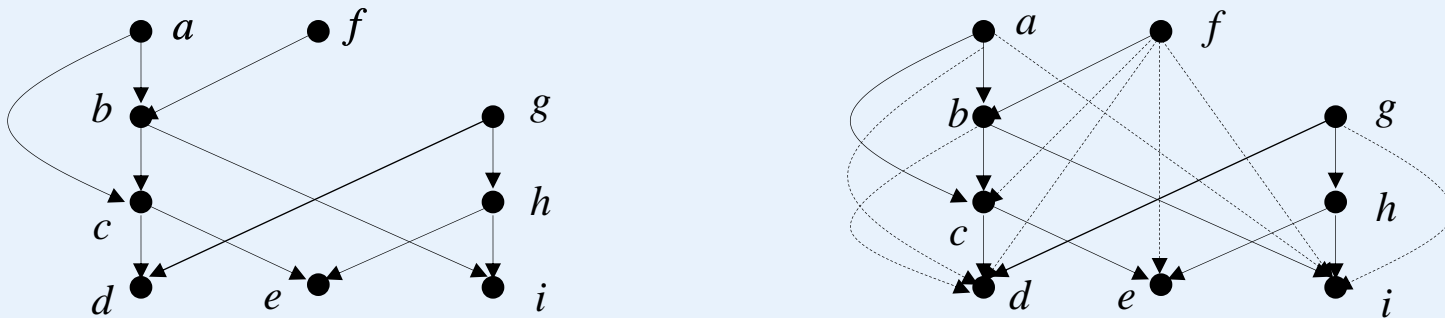
- **A simple method**

- store a transitive closure as a matrix

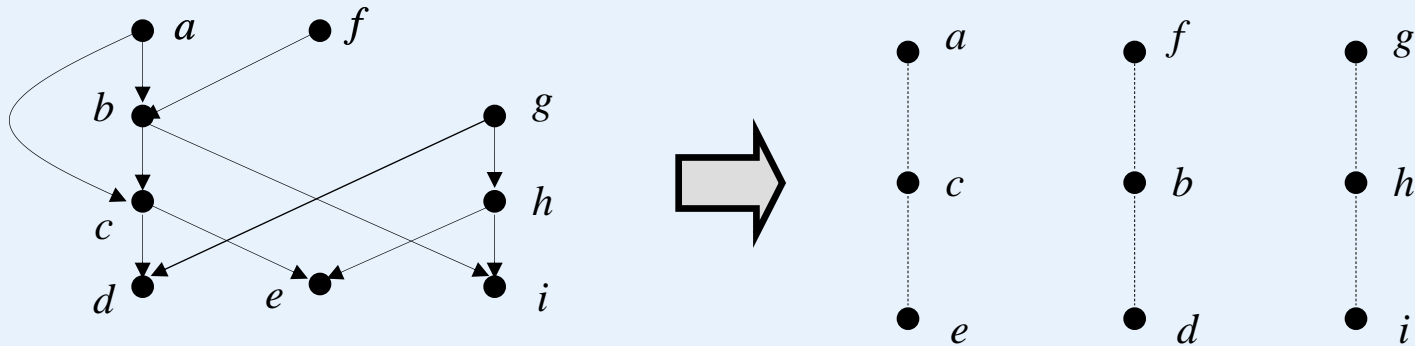


## DAG Decomposition into Node-Disjoint Chains

A DAG is a directed acyclic graph (a graph containing no cycles).  
 On a chain, if node  $v$  appears above node  $u$ , there is a path from  $v$  to  $u$  in  $G$ .



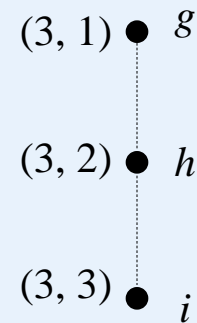
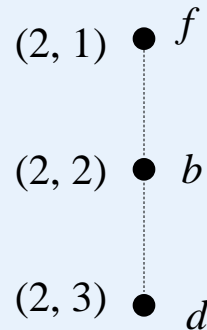
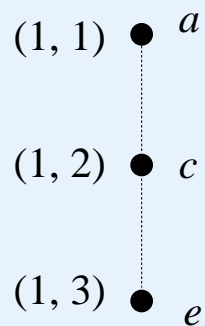
## Decomposition of a DAG into a set of node-disjoint chains



# Transitive Closure Compression

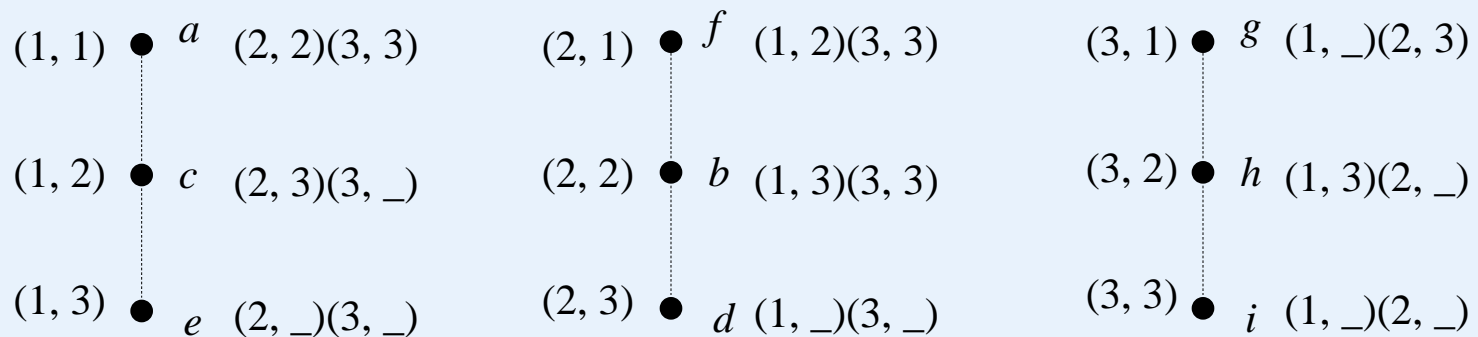
Based on such a chain decomposition, we can assign each node an index as follows:

- (1) Number each chain and number each node on a chain.
- (2) The  $j$ th node on the  $i$ th chain will be assigned a pair  $(i, j)$  as its index.



# Transitive Closure Compression

Each node  $v$  on the  $i$ th chain will also be associated with an index sequence of length  $k$ :  $(1, j_1) \dots (i-1, j_{i-1}) (i+1, j_{i+1}) \dots (k, j_k)$  such that any node with index  $(x, y)$  is a descendant of  $v$  if  $x = i$  and  $y < j$  or  $x \neq i$  but  $y \leq j_x$ , where  $k$  is the number of the disjoint chains.



The space complexity is bounded by  $O(kn)$ .

## Construction of Index Sequences

- Each leaf node is exactly associated with one index, which is trivially sorted.
- Let  $v_1, \dots, v_l$  be the child nodes of  $v$ , associated with the index sequences  $L_1, \dots, L_l$ , respectively. Assume that  $|L_i| \leq b$  ( $1 \leq i \leq l$ ) and the indexes in each  $L_i$  are sorted according to the first element in each index. We will merge all  $L_i$ 's into a new index sequence and associate it with  $v$ . This can be done as follows. First, make a copy of  $L_1$ , denoted  $L$ . Then, we merge  $L_2$  into  $L$  by scanning both of them from left to right. Let  $(a_1, b_1)$  (from  $L$ ) and  $(a_2, b_2)$  (from  $L_2$ ) be the index pair encountered. We will do the following checkings:

# Transitive Closure Compression

- If  $a_2 > a_1$ , we go to the index next to  $(a_1, b_1)$  and compare it with  $(a_2, b_2)$  in a next step.
- If  $a_1 > a_2$ , insert  $(a_2, b_2)$  just before  $(a_1, b_1)$ . Go to the index next to  $(a_2, b_2)$  and compare it with  $(a_1, b_1)$  in a next step.
- If  $a_1 = a_2$ , we will compare  $b_1$  and  $b_2$ . If  $b_1 > b_2$ , nothing will be done. If  $b_2 > b_1$ , replace  $b_1$  with  $b_2$ . In both cases, we will go to the indexes next to  $(a_1, b_1)$  and  $(a_2, b_2)$ , respectively.

We will repeatedly merge  $L_2, \dots, L_l$  into  $L$ . Obviously,  $|L| \leq b$  and the indexes in  $L$  are sorted. The time spent on this process is  $O(d_\nu k)$ , where  $d_\nu$  represents the outdegree of  $\nu$ . So the whole cost is bounded by

$$O\left(\sum_{\nu} d_{\nu} k\right) = O(ke),$$

where  $e$  is the number of edges of  $G$ .



## Graph Stratification

**Definition** (*DAG stratification*) Let  $G(V, E)$  be a DAG. The stratification of  $G$  is a decomposition of  $V$  into subsets  $V_1, V_2, \dots, V_h$  such that  $V = V_1 \cup V_2 \cup \dots \cup V_h$  and each node in  $V_i$  has its children appearing only in  $V_{i-1}, \dots, V_1$  ( $i = 2, \dots, h$ ), where  $h$  is the height of  $G$ , i.e., the length of the longest path in  $G$ .

For each node  $v$  in  $V_i$ , its level is said to be  $i$ , denoted  $l(v) = i$ . In addition,  $C_j(v)$  ( $j < i$ ) represents a set of links with each pointing to one of  $v$ 's children, which appears in  $V_j$ . Therefore, for each  $v$  in  $V_i$ , there exist  $i_1, \dots, i_k$  ( $i_l < i$ ,  $l = 1, \dots, k$ ) such that the set of its children equals  $C_{i_1}(v) \cup \dots \cup C_{i_k}(v)$ . Assume that  $V_i = \{v_1, v_2, \dots, v_k\}$ . We use  $C_j^i$  ( $j < i$ ) to represent  $C_j(v_1) \cup \dots \cup C_j(v_l)$ .

Such a DAG decomposition can be done in  $O(e)$  time, by using the following algorithm.

# Transitive Closure Compression

$G_1/G_2$  - a graph obtained by deleting the edges of  $G_2$  from  $G_1$ .

$G_1 \cup G_2$  - a graph obtained by adding the edges of  $G_1$  and  $G_2$  together.

$(v, u)$  - an edge from  $v$  to  $u$ .  $d(v)$  -  $v$ 's outdegree.

**Algorithm** *graph-stratification*( $G$ )

**begin**

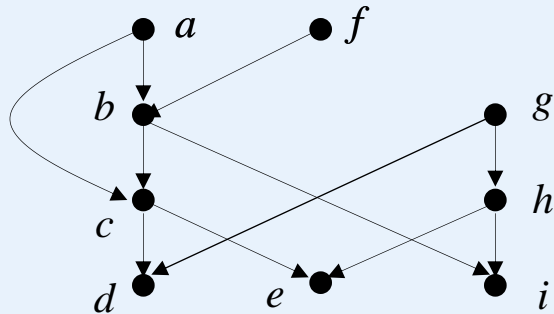
1.  $V_1 :=$  all the nodes with no outgoing edges;
2. **for**  $i = 1$  to  $h - 1$  **do**
3.   {  $W :=$  all the nodes that have at least one child in  $V_i$ ;
4.   **for** each node  $v$  in  $W$  **do**
5.     { **let**  $v_1, \dots, v_k$  be  $v$ 's children appearing in  $V_i$ ;
6.      $C_i(v) :=$  {links to  $v_1, \dots, v_k$ };
7.     **if**  $d(v) > k$  **then** remove  $v$  from  $W$ ;
8.      $G := G/\{(v, v_1), \dots, (v, v_k)\}$ ;
9.      $d(v) := d(v) - k$ ;
10.    $V_{i+1} := W$ ;
11.   }

**end**

# Transitive Closure Compression

- In the above algorithm, we first determine  $V_1$ , which contains all those nodes having no outgoing edges (see line 1).
- In the subsequent computation, we determine  $V_2, \dots, V_h$ . In order to determine  $V_i$  ( $i > 1$ ), we will first find all those nodes that have at least one child in  $V_{i-1}$  (see line 3), which are stored in a temporary variable  $W$ . For each node  $v$  in  $W$ , we will then check whether it also has some children not appearing in  $V_{i-1}$ , which can be done in a constant time as demonstrated below. During the process, the graph  $G$  is reduced step by step, and so does  $d(v)$  for each  $v$  (see lines 8 and 9).
- First, we notice that after the  $j$ th iteration of the out-most **for**-loop,  $V_1, \dots, V_{j+1}$  are determined. Denote  $G_j(V, E_j)$  the reduced graph after the  $j$ th iteration of the out-most **for**-loop. Then, any node  $v$  in  $G_j$ , except those in  $V_1 \cup \dots \cup V_{j+1}$ , does not have children appearing in  $V_1 \cup \dots \cup V_j$ . Denote  $d_j(v)$  the outdegree of  $v$  in  $G_j$ . Thus, in order to check whether  $v$  appearing in  $G_{i-1}$  has some children not appearing in  $V_i$ , we need only to check whether  $d_{i-1}(v)$  is strictly larger than  $k$ , the number of the child nodes of  $v$  appearing in  $V_i$  (see line 7).

# Transitive Closure Compression



$$V_4: \quad a \bullet \quad C_3(a) = \{c\} \quad f \bullet \quad C_3(f) = \{b\}$$

$$V_3: \quad b \bullet \quad C_2(b) = \{c\} \quad g \bullet \quad C_2(g) = \{h\} \\ C_1(b) = \{i\} \quad C_1(g) = \{d\}$$

$$V_2: \quad c \bullet \quad C_1(c) = \{d, e\} \quad h \bullet \quad C_1(h) = \{e, i\}$$

$$V_1: \quad d \bullet \quad e \bullet \quad i \bullet$$

The nodes of the DAG are divided into four levels:  $V_1 = \{d, e, i\}$ ,  $V_2 = \{c, h\}$ ,  $V_3 = \{b, g\}$ , and  $V_4 = \{a, f\}$ . Associated with each node at each level is a set of links pointing to its children at different levels.

Find a minimum set of node disjoint chains for a given DAG  $G$  such that on each chain if node  $v$  is above node  $u$ , then there is a path from  $v$  to  $u$  in  $G$ .

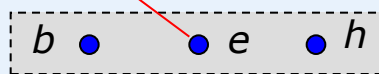
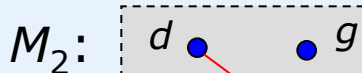
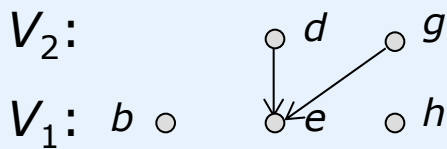
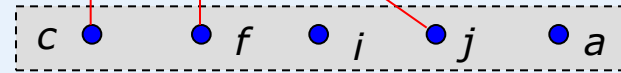
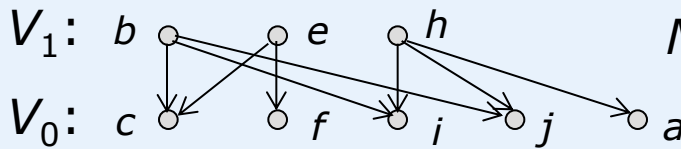
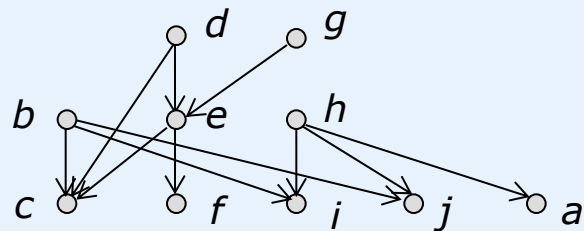
Step 1: Stratify  $G$  into a series of bipartite graphs.

Step 2: Find a maximum matching for each bipartite graph (which may contain the so-called virtual nodes.) All the matchings make up a set of node-disjoint chains.

Step 3: resolve all the virtual nodes.

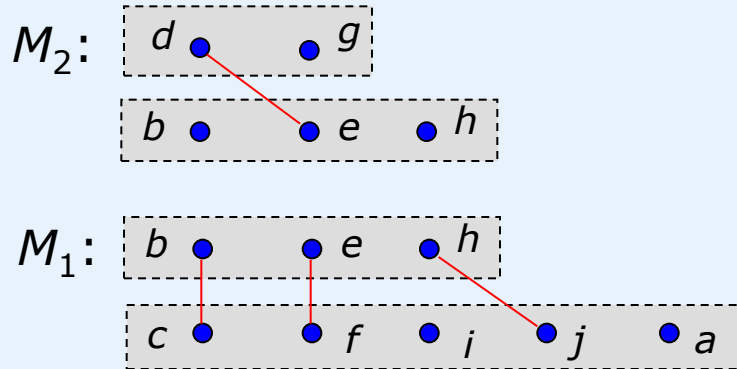
# Transitive Closure Compression

## Example.

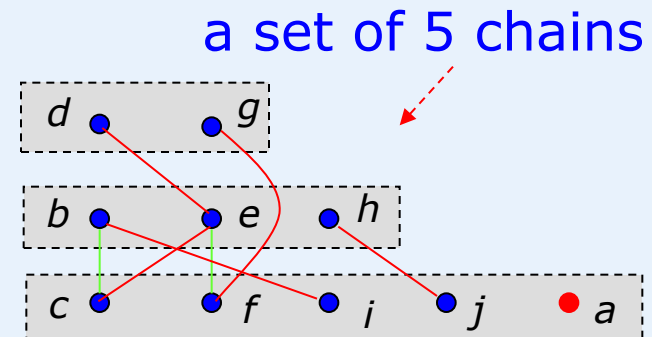
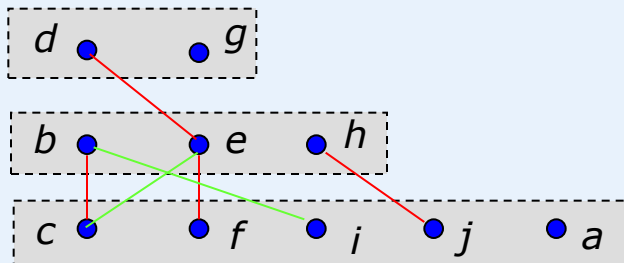
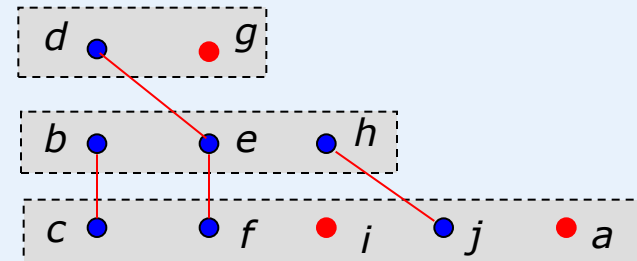


# Transitive Closure Compression

## Example.



$M_1 \cup M_2$ :



## Virtual Nodes

- $V_i' = V_i \cup \{\text{virtual nodes introduced into } V_i\}$ .
- $\mathbf{C}_i = C_j^i \cup \{\text{all the new edges from the nodes in } V_i \text{ to the virtual nodes introduced into } V_{i-1}\}$ .
- $G(V_i, V_{i-1}', \mathbf{C}_i)$  represents the bipartite graph containing  $V_i$  and  $V_{i-1}'$ .



**Definition** (*virtual nodes for actual nodes*) Let  $G(V, E)$  be a DAG, divided into  $V_0, \dots, V_{h-1}$  (i.e.,  $V = V_0 \cup \dots \cup V_{h-1}$ ). Let  $M_i$  be a maximum matching of the bipartite graph  $G(V_i, V_{i-1}; C_i)$  and  $v$  be a free actual node (in  $V_{i-1}$ ) relative to  $M_i$  ( $i = 1, \dots, h - 1$ ). Add a virtual node  $v'$  into  $V_i$ . In addition, for each node  $u \in V_{i+1}$ , a new edge  $u \rightarrow v'$  will be created if one of the following two conditions is satisfied:

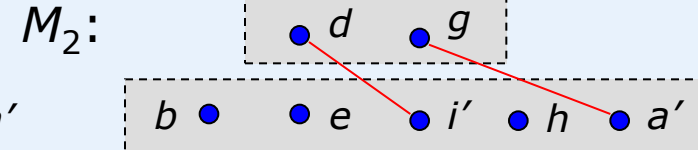
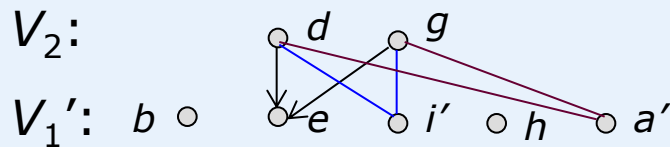
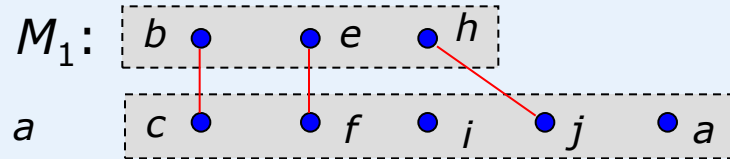
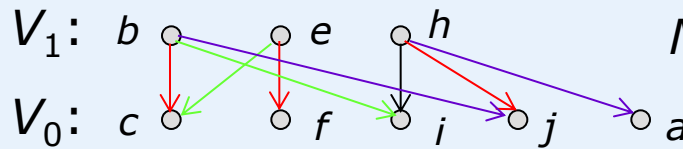
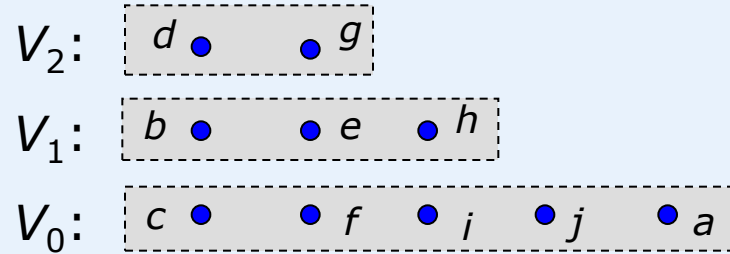
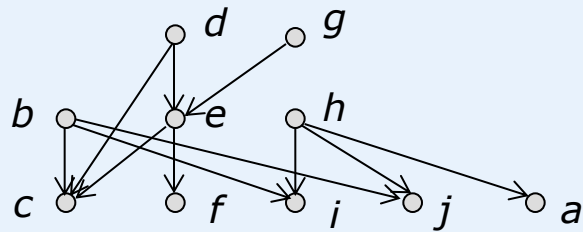
1.  $u \rightarrow v \in E$ ; or
2. There exists an edge  $(v_1, v_2)$  covered by  $M_i$  such that  $v_1$  and  $v$  are connected through an alternating path relative to  $M_i$ ; and  $u \in B_{i+1}(v_1)$  or  $u \in B_{i+1}(v_2)$ .

$v$  is called the source of  $v'$ , denoted  $s(v')$ .

$B_j(v)$  represents a set of links with each pointing to one of  $v$ 's parents, which appears in  $V_j$ .

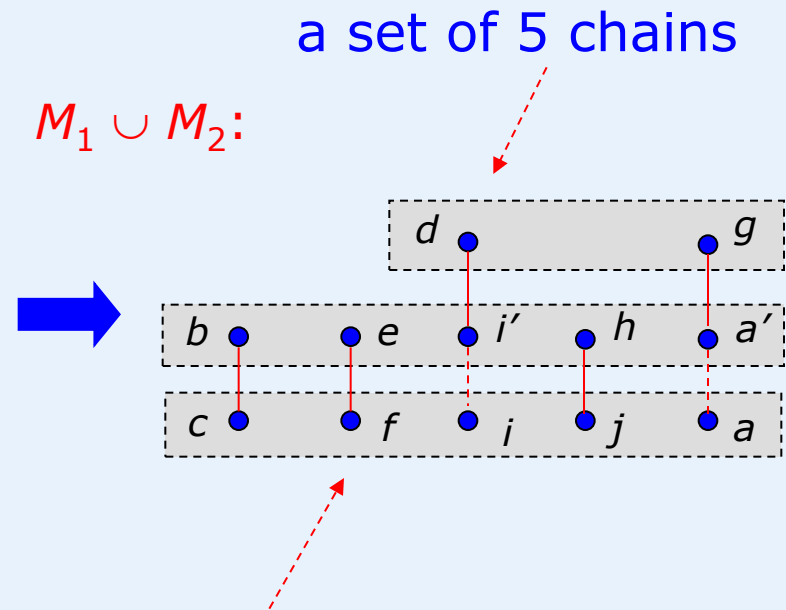
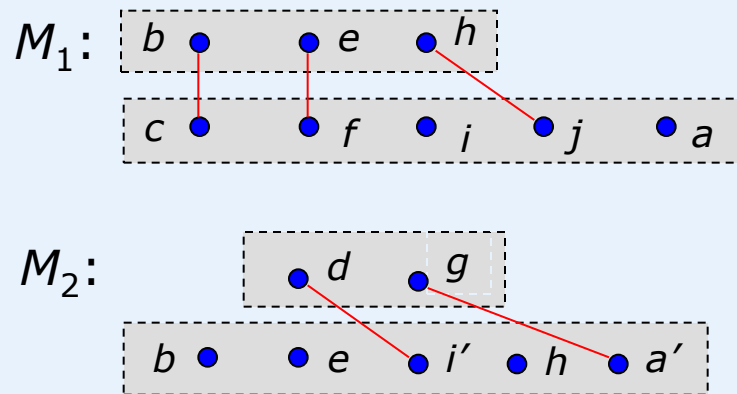
# Transitive Closure Compression

## Example.



# Transitive Closure Compression

## Example.



To obtain the final result, the virtual nodes have to be resolved.

- **Virtual node resolution**

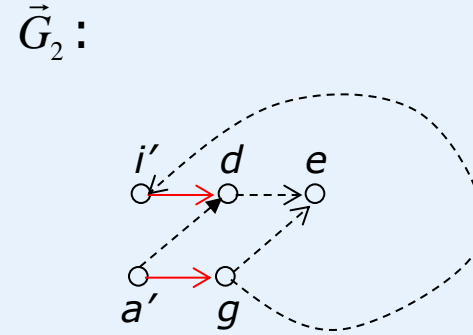
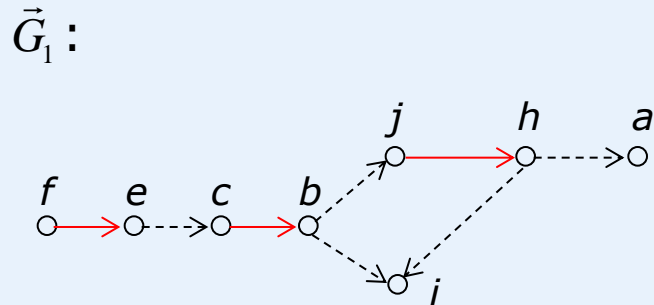
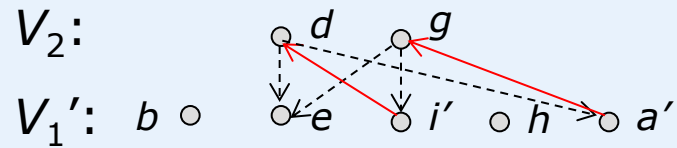
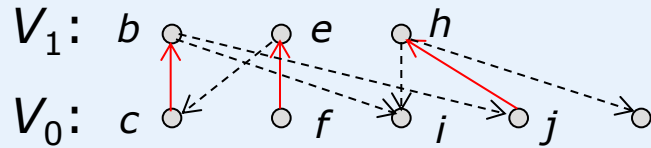
**Definition** (*alternating graph*) Let  $M_i$  be a maximum matching of  $G(V_i, V_{i-1}'; C_i)$ . The alternating graph  $\vec{G}_i$  with respect to  $M_i$  is a directed graph with the following sets of nodes and edges:

$$V(\vec{G}_i) = V_i \cup V_{i-1}', \text{ and}$$

$$E(\vec{G}_i) = \{u \rightarrow v \mid u \in V_{i-1}', v \in V_i, \text{ and } (u, v) \in M_i\} \cup \\ \{v \rightarrow u \mid u \in V_{i-1}', v \in V_i, \text{ and } (u, v) \in C_i \setminus M_i\}.$$

# Transitive Closure Compression

## Example.



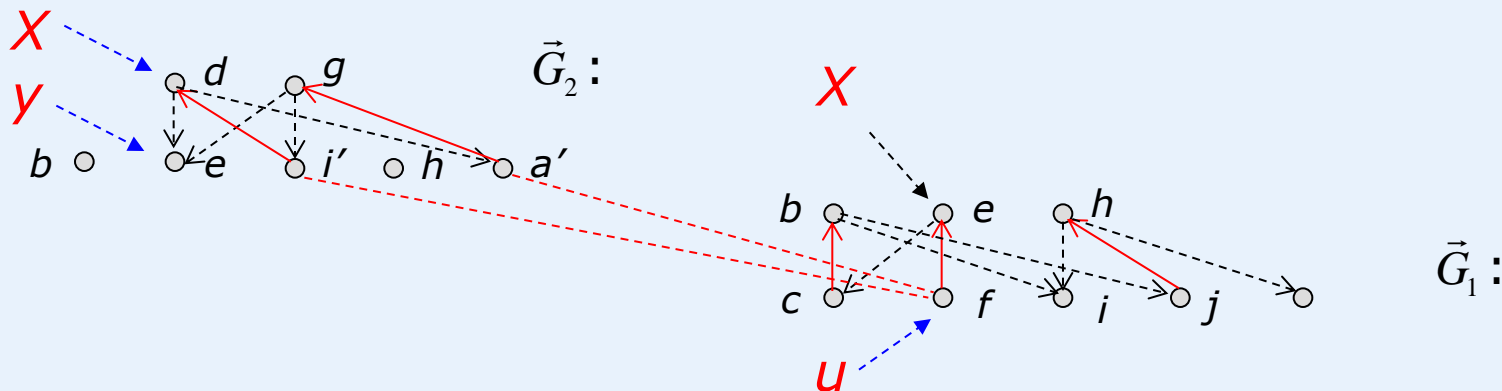
## Combined graph:

Combine  $\vec{G}_{i+1}$  and  $\vec{G}_i$  by connecting some nodes  $v'$  in  $\vec{G}_{i+1}$  to some nodes  $u$  in  $\vec{G}_i$  if the following conditions are satisfied.

(i)  $v'$  is a virtual node appearing in  $V_i'$ .

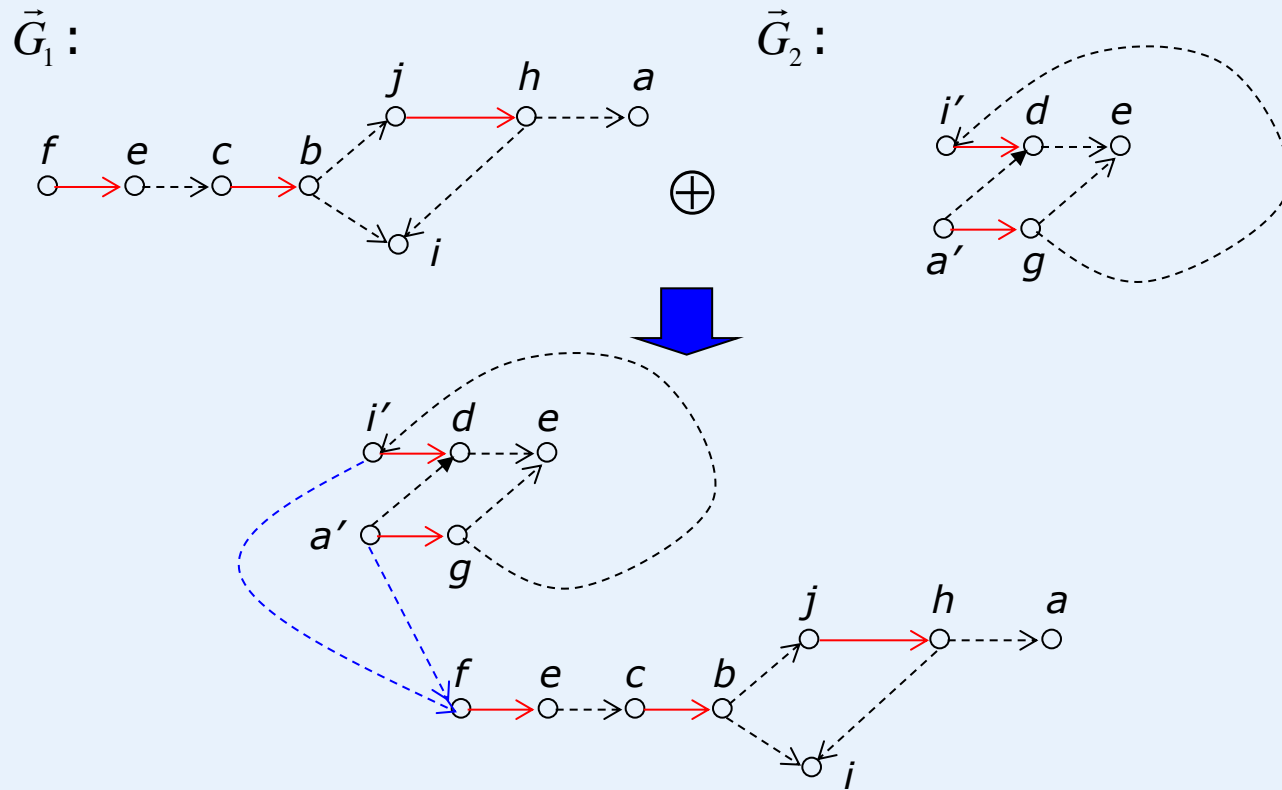
(Note that  $V(\vec{G}_{i+1}) = V_{i+1} \cup V_i'$ .)

(ii) There exist a node  $x$  in  $V_{i+1}$  and a node  $y$  in  $V_i$  such that  $(x, v') \in M_{i+1}$ ,  $x \rightarrow y \in \mathbf{C}_{i+1}$ , and  $(y, u) \in M_i$ .



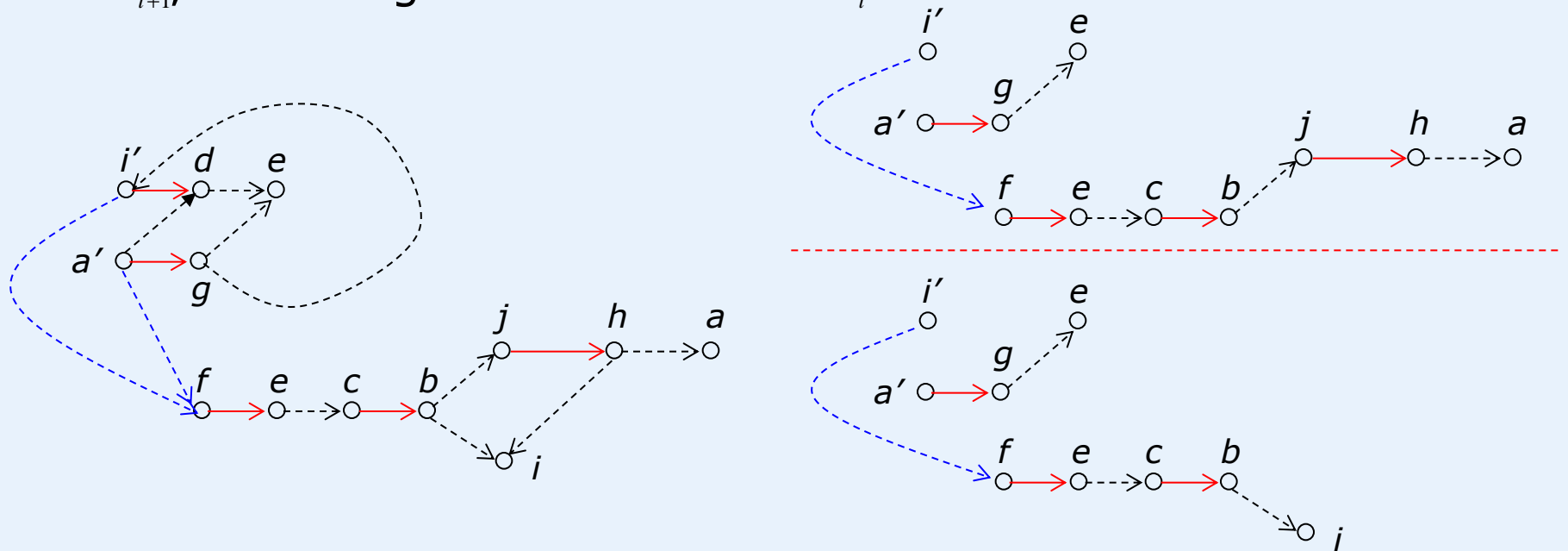
# Transitive Closure Compression

## Example.



# Transitive Closure Compression

In order to resolve as many virtual nodes (appearing in  $V_i'$ ) as possible, we need to find a maximum set of node-disjoint paths (i.e., no two of these paths share any nodes), each starting at virtual node (in  $\vec{G}_{i+1}$ ) and ending at a free node in  $\vec{G}_{i+1}$ , or ending at a free node in  $\vec{G}_i$ .

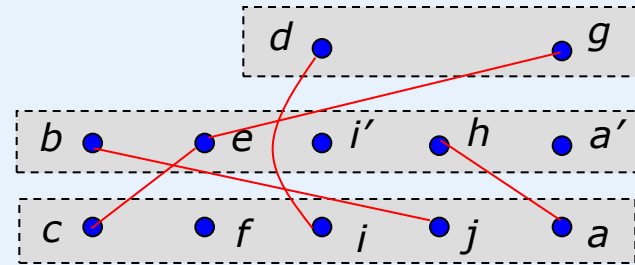
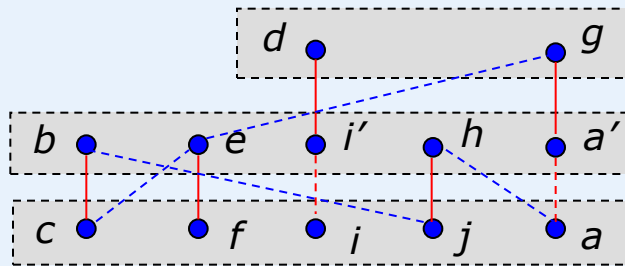




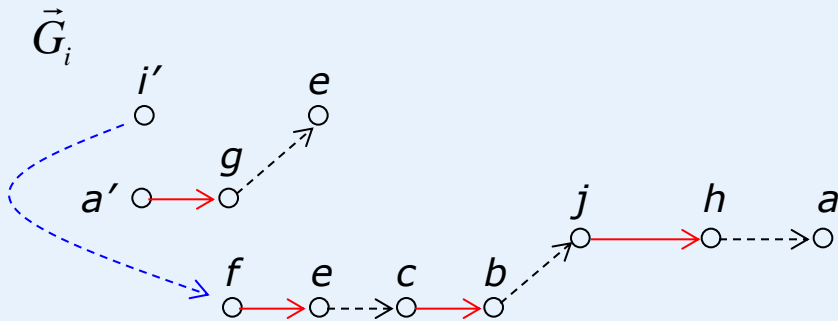
- The problem of finding a maximal set of node-disjoint paths can be solved by transforming it to a **maximum flow problem**.
- Generally, to find a maximum flow in a network, we need  $O(n^3)$  time. However, a network as constructed above is a 0-1 network. In addition, for each node  $v$ , we have either  $d_{in}(v) \leq 1$  or  $d_{out}(v) \leq 1$ , where  $d_{in}(v)$  and  $d_{out}(v)$  represent the indegree and outdegree of  $v$  in  $\vec{G}_{i+1} \oplus \vec{G}_i$ , respectively. It is because each path in  $\vec{G}_{i+1} \oplus \vec{G}_i$  is an alternating path relative to  $M_{i+1}$  or relative to  $M_i$ . So each node except sources and sinks is an end node of an edge covered by  $M_{i+1}$  or by  $M_i$ . As shown in ([14]), it needs only  $O(n^{2.5})$  time to find a maximum flow in such kind of networks.

# Transitive Closure Compression

$M_1 \cup M_2$ :



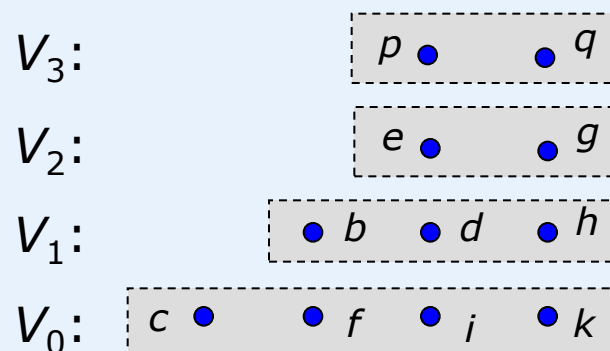
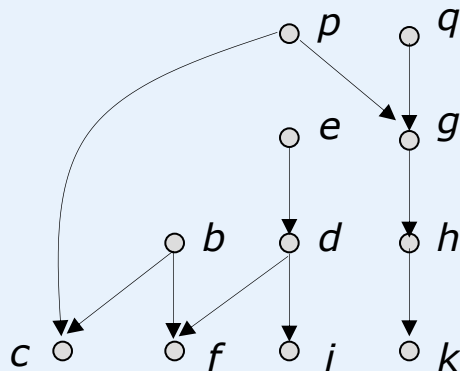
Virtual nodes will be removed.



# Transitive Closure Compression

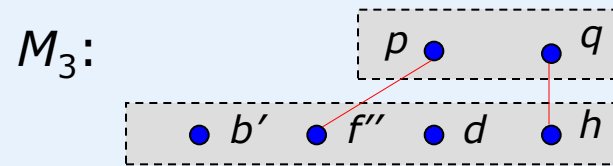
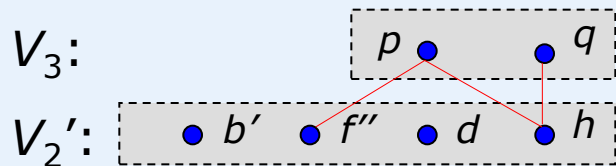
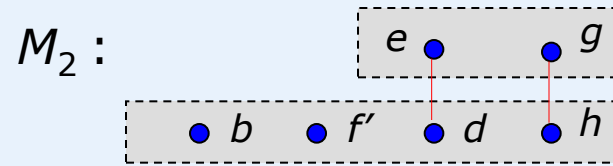
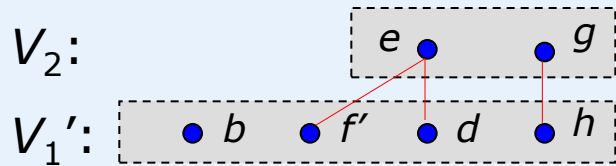
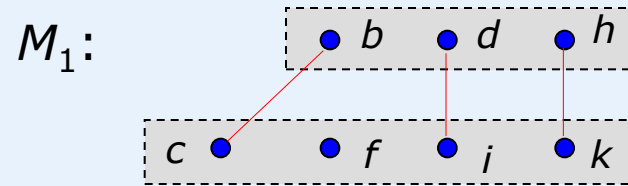
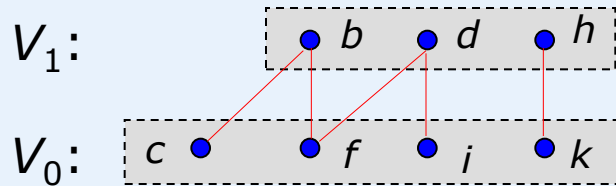
**Definition** (*virtual nodes for virtual nodes*) Let  $M_i$  be a maximum matching of the bipartite graph  $G(V_i, V_{i-1}'; C_i)$  and  $v'$  be a free virtual node (in  $V_{i-1}'$ ) relative to  $M_i$  ( $i = 1, \dots, h - 1$ ). Add a virtual node  $v''$  into  $V_i$ . Set  $s(v'')$  to be  $w = s(v')$ . Let  $l(w) = j$ . For each node  $u \in V_{i+1}$ , a new  $u \rightarrow v'$  will be created if there exists an edge  $(v_1, v_2)$  covered by  $M_{j+1}$  such that  $v_1$  and  $w$  are connected through an alternating path relative to  $M_{j+1}$ ; and  $u \in B_{i+1}(v_1)$  or  $u \in B_{i+1}(v_2)$ .

## Example.

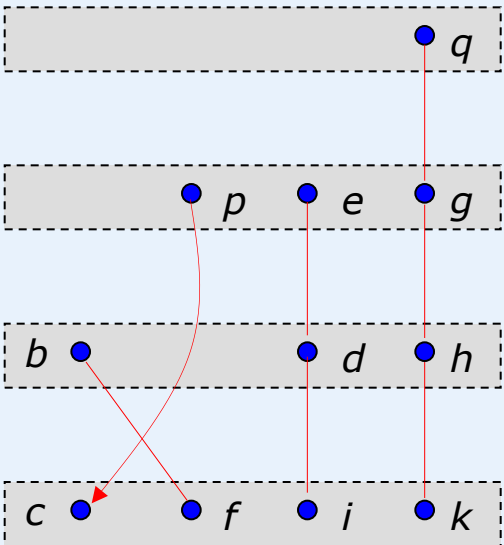
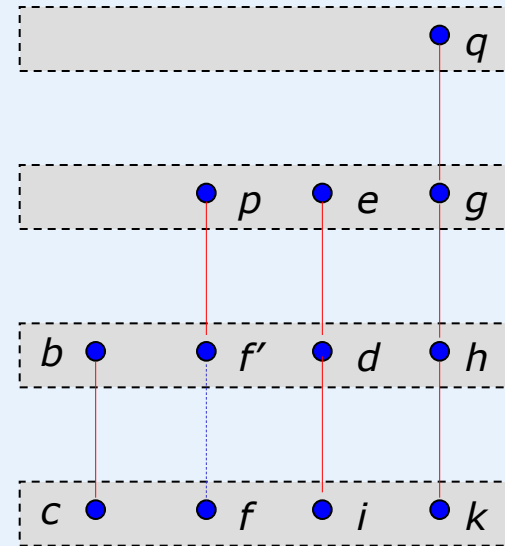
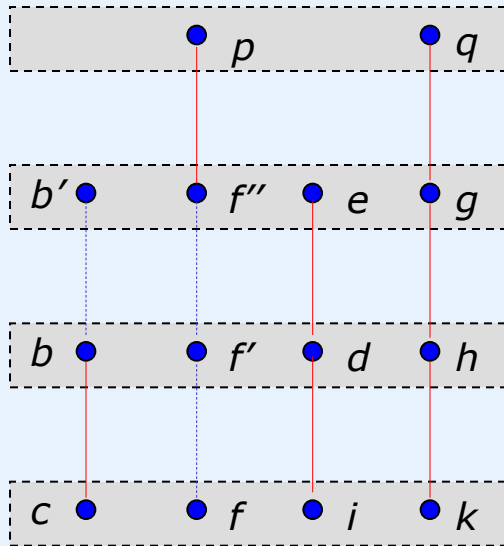


# Transitive Closure Compression

## Example.



# Transitive Closure Compression



## Node-disjoint Paths in Combined Graphs

Now we discuss an algorithm for finding a maximal set of node-disjoint paths in a combined graph  $\vec{G}_{i+1} \oplus \vec{G}_i$ . Its time complexity is bounded by  $O(e \cdot n^{1/2})$ , where  $n = V(\vec{G}_{i+1} \oplus \vec{G}_i)$  and  $e = E(\vec{G}_{i+1} \oplus \vec{G}_i)$ . It is in fact a modified version of Dinic's algorithm [6], adapted to combined graphs, in which each path from a virtual node to a free node relative to  $M_{i+1}$  or relative to  $M_i$  is an alternating path, and for each edge  $(u, v) \in M_{i+1} \cup M_i$ , we have  $d_{out}(u) = d_{in}(v) = 1$ . Therefore, for any three nodes  $v, v'$ , and  $v''$  on a path in  $\vec{G}_{i+1} \oplus \vec{G}_i$ , we have  $d_{out}(v) = d_{in}(v') = 1$ , or  $d_{out}(v') = d_{in}(v'') = 1$ . We call this property the *alternating property*, which enables us to do the task efficiently by using a dynamical arc-marking mechanism. An arc  $u \rightarrow v$  with  $d_{out}(u) = d_{in}(v) = 1$  is called a *bridge*.

- Our algorithm works in multiple phases.
- In each phase, the arcs in  $\vec{G}_{i+1} \oplus \vec{G}_i$  will be marked or unmarked.
- We also call a virtual node in  $\vec{G}_{i+1} \oplus \vec{G}_i$  an origin and a free node a terminus.
- An origin is said to be saturated if one of its outgoing arcs is marked; and a terminus is saturated if one of its incoming arcs is marked.

In the following discussion, we denote  $\vec{G}_{i+1} \oplus \vec{G}_i$  by  $A$ .

At the very beginning of the first phase, all the arcs in  $A$  are unmarked.

In the  $k$ th phase ( $k \geq 1$ ), a subgraph  $A^{(k)}$  of  $A$  will be explored, which is defined as follows.

- Let  $V_0$  be the set of all the unsaturated origins (appearing in ).
- Define  $V_j$  ( $j > 0$ ) as below:

$$E_{j-1} = \{ u \rightarrow v \in E(A) \mid u \in V_{j-1}, v \notin V_0 \cup V_1 \cup \dots \cup V_{j-1}, \\ u \rightarrow v \text{ is unmarked} \} \cup$$

$$\{ v \rightarrow u \in E(A) \mid u \in V_{j-1}, v \notin V_0 \cup V_1 \cup \dots \cup V_{j-1}, \\ v \rightarrow u \text{ is marked} \},$$

$$V_j = \{ v \in V(A) \mid \text{for some } u, u \rightarrow v \text{ is unmarked and} \\ u \rightarrow v \in E_{j-1} \} \cup$$

$$\{ v \in V(A) \mid \text{for some } u, v \rightarrow u \text{ is marked and} \\ v \rightarrow u \in E_{j-1} \}.$$



Define  $j^* = \min\{j \mid V_j \cap \{\text{unsaturated terminus}\} \neq \emptyset\}$ . (Note that the terminus appearing in  $\vec{G}_{i+1}$  are the free nodes relative to  $M_{i+1}$ ; and those appearing in  $\vec{G}_i$  are the free nodes relative to  $M_i$ .)

$A^{(k)}$  is formed with  $V(A^{(k)})$  and  $E(A^{(k)})$  defined below.

If  $j^* = 1$ , then

$$V(A^{(k)}) = V_0 \cup (V_{j^*} \cap \{\text{unsaturated terminus}\}),$$

$$E(A^{(k)}) = \{u \rightarrow v \mid u \in V_{j^*-1}, \text{ and } v \in \{\text{unsaturated terminus}\}\}.$$

If  $j^* > 1$ , then

$$V(A^{(k)}) = V_0 \cup V_1 \cup \dots \cup V_{j^*-1} \cup (V_{j^*} \cap \{\text{unsaturated terminus}\}),$$

$$E(A^{(k)}) = E_0 \cup E_1 \cup \dots \cup E_{j^*-2} \cup \{u \rightarrow v \mid u \in E_{j^*-1}, \text{ and } v \in \{\text{unsaturated terminus}\}\}.$$

The sets  $V_j$  are called *levels*.

In , a node sequence  $v_1, \dots, v_j, v_{j+1}, \dots, v_l$  is called a complete sequence if the following conditions are satisfied.

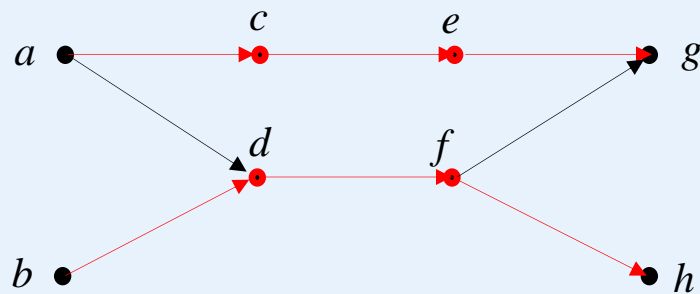
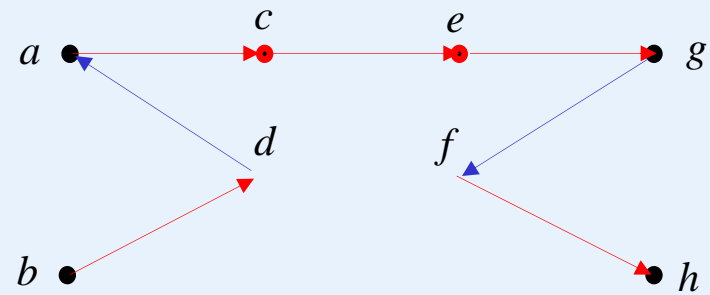
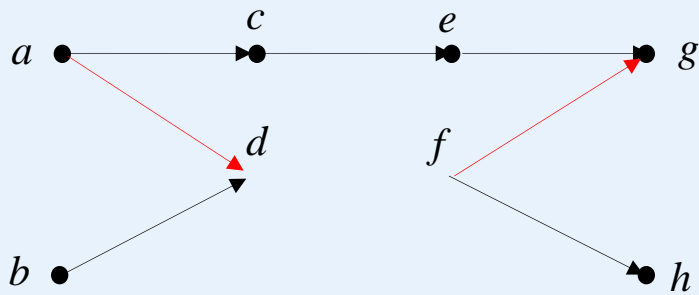
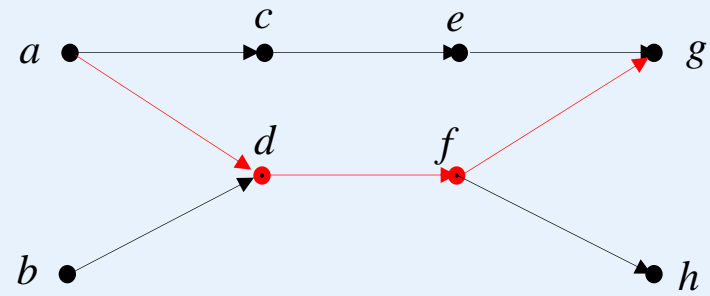
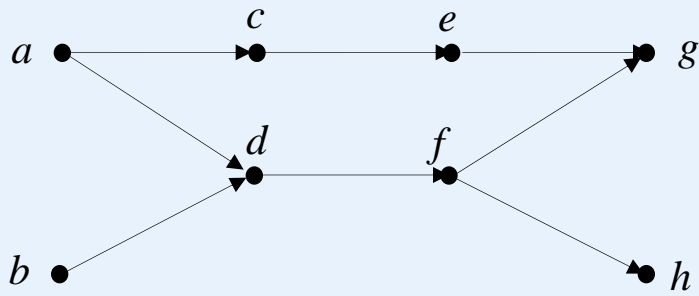
- (1)  $v_1$  is an origin and  $v_l$  is a terminus.
- (2) For each two consecutive nodes  $v_j, v_{j+1}$  ( $j = 1, \dots, l - 1$ ), we have an unmarked arc  $v_j \rightarrow v_{j+1}$  in  $A^{(k)}$ , or a marked arc  $v_{j+1} \rightarrow v_j$  in  $A^{(k)}$ .

Our algorithm will explore to find a set of node-disjoint complete sequences (i.e., no two of them share any nodes.) Then, we mark and unmark the arcs along each complete sequence as follows.

- (i) If  $(v_j, v_{j+1})$  corresponds to an arc in  $A^{(k)}$ , mark that arc.
- (ii) If  $(v_{j+1}, v_j)$  corresponds to an arc in  $A^{(k)}$ , unmark that arc.

Obviously, if for an  $A^{(k)}$  there exists  $j$  such that  $V_j = \Phi$  and  $V_i \cap \{\text{unsaturated terminus}\} = \Phi$  for  $i < j$ , we cannot find a complete sequence in it. In this case, we set  $A^{(k)}$  to  $\Phi$  and then the  $k$ th phase is the last phase.

# Transitive Closure Compression



# Transitive Closure Compression

**Algorithm** *subgraph-exploring()*

**begin**

1. let  $v$  be the first element in  $V_0$ ;
2.  $push(v, \mathbf{H})$ ; mark  $v$  ‘accessed’;
3. **while**  $\mathbf{H}$  is not empty **do** {
4.      $v := top(\mathbf{H})$ ; (\*the top element of  $\mathbf{H}$  is assigned to  $v$ .\*)
5.     **while**  $neighbor(v) \neq F$  **do** {
6.         let  $u$  be the first element in  $neighbor(v)$ ;
7.         **if**  $u$  is accessed **then** remove  $u$  from  $neighbor(v)$
8.         **else** { $push(u, \mathbf{H})$ ; mark  $u$  ‘accessed’;  $v := u$ ;}
9.     }
10.     **if**  $v$  is neither in  $V_j^*$  nor in  $V_0$  **then**  $pop(\mathbf{H})$
11.     **else** {**if**  $v$  is in  $V_j^*$  **then** output all the elements in  $\mathbf{H}$ ;  
(\*all the elements in  $\mathbf{H}$  make up a complete sequence.\*)
12.         remove all elements in  $\mathbf{H}$ ;
13.         let  $v$  be the next element in  $V_0$ ;
14.          $push(v, \mathbf{H})$ ; mark  $v$ ;
15.     }

**end**

**Algorithm** *node-disjoint-paths*( $A$ )

**begin**

1.  $k := 1$ ;
2. construct  $A^{(1)}$  ;
3. **while**  $A^{(k)} \neq \Phi$  **do** {
4.       call *subgraph-exploring*( $A^{(k)}$ );
5.       let  $P_1, \dots, P_l$  be all the found complete sequences;
6.       **for**  $j = 1$  to  $l$  **do**
7.       { **let**  $P_j = v_1, v_2, \dots, v_m$ ;
8.        mark  $v_i \rightarrow v_{i+1}$  or unmark  $v_{i+1} \rightarrow v_i$  ( $i = 1, \dots, m - 1$ )  
      according to (i) and (ii) above;
9.       }
10.       $k := k + 1$ ; construct  $A^{(k)}$ ;
11. }  
**end**